

Astro 507
Lecture 20
March 11, 2020

Announcements:

- **Preflight 4 due Friday noon**
- COVID-19 update: **don't come to class if you are sick**
stay tuned for updates

Last time: cosmic microwave background radiation (CMB)

Q: summarize observed properties discussed so far?

The Isotropic CMB: Present Data

Spectrum

best data: FIRAS instrument on
Cosmic Background Explorer (COBE)

Fixsen et al (1996):

- intensity consistent with Planck form [www: data](#)

$$I_\nu = B_\nu(T_0) = \frac{2h}{c^2} \frac{\nu^3}{e^{h\nu/kT_0} - 1}$$

- present all-sky temperature

$$T_0 = 2.7255 \pm 0.0006 \text{ K} \quad \text{COBE FIRAS}$$

- from Wien's law: spectral peaks are

$$\lambda_{\max} = \frac{0.290 \text{ cm K}}{T_0} = 1.06 \text{ mm} \quad (1)$$

$$\nu_{\max} = 58.5 \text{ GHz K}^{-1} T_0 = 159 \text{ GHz} \quad (2)$$

Q: what part of EM spectrum is this? relevant observatories?

Thermal Distortions: Chemical Potential

we will see: spectrum could be thermal but not Planck form
if so, would introduce “chemical potential” μ :

$$I_\nu = \frac{2h}{c^2} \frac{\nu^3}{e^{h\nu/kT - \mu/T} - 1} \quad (3)$$

then $\mu/T < 9 \times 10^{-5}$

also can put limits on distortion by
superposition of blackbody spectra with different T

Polarization

zero on average, but small nonzero rms

Q: why can't there be a uniform polarization?

...more on this later

ω

Q: what about redshifting effect on T ? I ? I_ν ?

CMB redshifting:

- Wien says $\lambda_{\max}T = \text{const}$, and since $\lambda \propto a$,

$$T = T_0/a = (1+z)T_0$$

- total (integrated) intensity $I = \sigma_{\text{SB}}T^4/\pi$

and thus observers at z would see $I(z) = I_0/a^4 = (1+z)^4 I_0$

and conversely, $I_0 = I(z)/(1+z)^4$

\Rightarrow cosmological dimming of surface brightness

(true for any I)

Q: what sets ε_γ ? Ω_γ ? n_γ ?

Derived CMB Properties

the CMB is a blackbody, and thus:

all properties completely determined by temperature!

energy density

$$\varepsilon_{\gamma,0} = \frac{\pi^2 (kT_0)^4}{15 (\hbar c)^3} = a_{\text{SB}} T_0^4 = 0.26057 \text{ eV/cm}^3 \quad (4)$$

evolves as $\varepsilon_{\gamma} = \varepsilon_{\gamma,0}/a^4 = (1+z)^4 \varepsilon_{\gamma,0}$

Q: *c.f. starlight?* [www](http://www.cmb.su.se): cosmic radiation backgrounds

equivalent mass density

$$\rho_{\gamma,0} = \frac{\varepsilon_{\gamma,0}}{c^2} = 4.6451 \times 10^{-34} \text{ g/cm}^3 \quad (5)$$

and thus

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$$\Omega_{\gamma,0} = 5.04 \times 10^{-5} \left(\frac{0.7}{h} \right)^2 \quad (6)$$

number density

$$n_{\gamma,0} = \frac{2\zeta(3)}{\pi^2} \left(\frac{kT_0}{\hbar c} \right)^3 = 410.73 \text{ photons/cm}^3 \quad (7)$$

with $\zeta(3) = \sum_{n=1}^{\infty} 1/n^3 = 1.202\dots$

Q: is this a lot or a little? what's a useful comparison?

Q: physical implications of Planck form of CMB?

Planck Form: Implications

The observed CMB is consistent, at high precision, with
a purely Planckian form

that is: to high precision, **the CMB is a perfect blackbody**

but a blackbody spectrum:

- characterizes a system in thermodynamic equilibrium at T
- is independent of the size, shape, or composition of the system in equilibrium

thus the CMB implies that

the Universe once attained thermodynamic equilibrium

i.e., the Universe was once "*in good thermal contact*"

...we'll soon make this notion more precise

Note also that the *present* universe must be *transparent* to the CMB

Q: why is this? what's the evidence?

Q: what does this imply about epoch probed by CMB?

The Present Universe is Transparent to the CMB

- high- z radio sources (quasars) observed: requires transparency
 - CMB absorption seen in high- z atomic lines
 - CMB scattering seen in galaxy clusters (SZ effect)
- thus the CMB is now *decoupled* from cosmic matter and originates beyond most distant observed sources $z \gtrsim 10$

thus: for at least $z \lesssim 10$, matter and radiation in the Universe were *not held in equilibrium*

the equilibrium and thermalization needed to come earlier

- higher density
- higher temperature

the Planckian CMB points to a hot, dense early Universe

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Q: what technology needed to calculate transparency?

For Radiation Transfer Fans

ignoring for now cosmological dimming
radiation transfer gives intensity change along sightline s :

$$\frac{dI_\nu}{ds} = -n_{\text{abs}}\sigma_\nu I_\nu + j_\nu \quad (8)$$

due to *absorbers* with *number density* n_{abs}
and *absorption cross section* σ_ν
and sources with *emission coefficient* j_ν

as usual, rewrite as

$$\frac{dI_\nu}{d\tau_\nu} = -I_\nu + S_\nu \quad (9)$$

with *optical depth* $d\tau_\nu = n_{\text{abs}}\sigma_\nu ds$
and *source function* $S_\nu = j_\nu/n_{\text{abs}}\sigma_\nu$

the solution to transfer equation has character

$$I_\nu \xrightarrow{\tau \gg 1} S_\nu \xrightarrow{\text{thermal}} B_\nu(T) \quad (10)$$

- *if sightline is optically thick* then
observed intensity is source function, and furthermore
- *if source is thermal at T* then
source function is Planckian

in other words:

**a blackbody spectrum implies
an optically thick source in thermodynamic equilibrium**

and so the Planckian CMB spectrum tell us

- *the Universe was once optically thick*
- *the Universe was once in thermodynamic equilibrium*

The Physics of the Isotropic CMB

We want to understand:

- what physics leads to the CMB?
- what cosmic epoch(s) does the CMB probe?
- what are the implications of the spectrum exquisitely good Planckian form?

Q: What is relevant physics?

Q: What are relevant cosmic ingredients?

Q: What are irrelevant (presumably?) cosmic ingredients?

The CMB as a Scattering Problem

recall: *any* observed photon has this life cycle:

- emission
- scattering (possibly none, possibly many times)
- absorption (i.e., detection)

thus: any *detected* = absorbed photon

points back to emission or most recent scattering event

e.g., daytime sky: Sun's emission disk vs off-source scattered blue light

the fact that the CMB is a *background*

to low- z objects \rightarrow late-time U. is *transparent* to CMB

thus: the CMB probes exactly the epoch

$\bar{\omega}$ when the universe was last able to scatter photons

i.e., the last time U. was *opaque* to its thermal photons

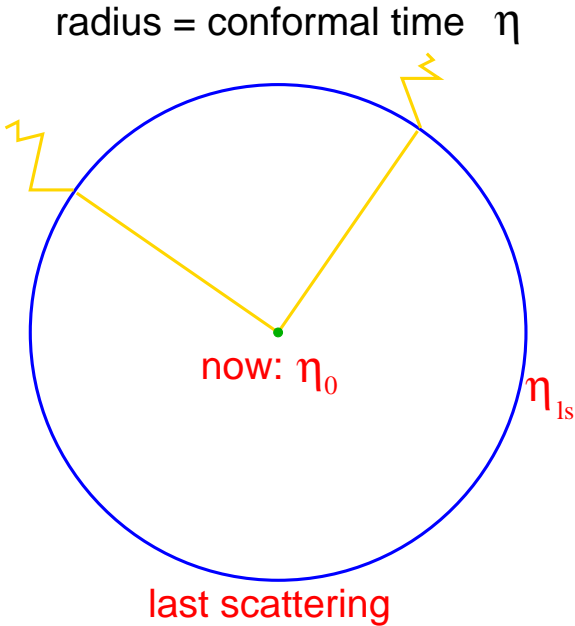
CMB as Cosmic “Baby Picture”: Last Scattering Surface

CMB created by (and gives info about)
epoch of cosmic transition: **opaque** → **transparent**

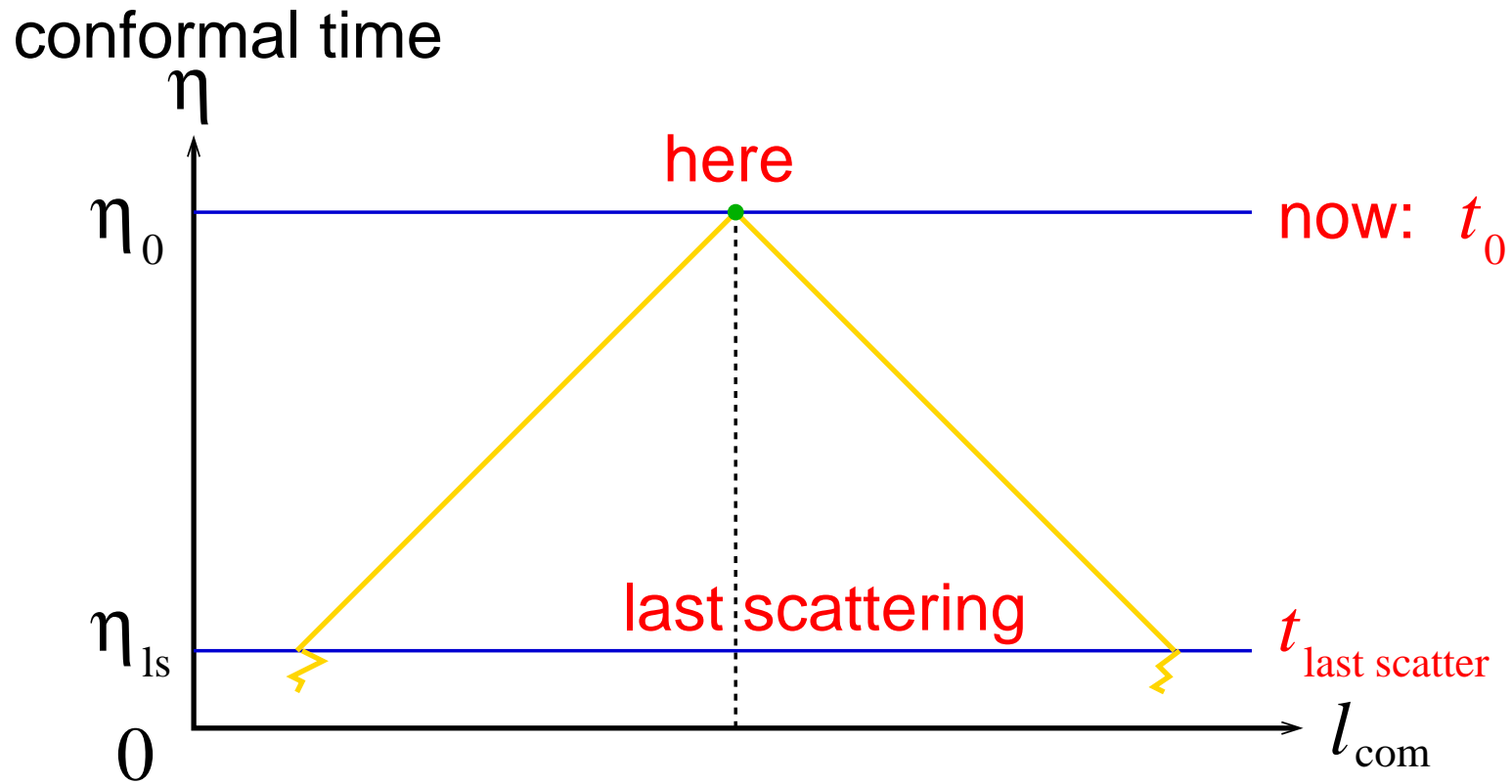
but transparent/opaque transition is
controlled by photon *scattering*

CMB “released” to “free stream”
at epoch of **“last scattering”** z_{ls}
→ CMB sky map is a **picture** of U. then:
“surface of last scattering”

akin to photosphere of the Sun, but
“cosmic photosphere” is seen from inside!



Q: CMB photons in spacetime diagram?



For more detail, e.g., when is z_{ls} ?

→ need scattering technology

Highlights from Scattering 101

Collisions: $a + b \rightarrow \text{stuff}$

Consider particle beam:

“projectiles,” number density n_a
incident w/ velocity v
on targets of number density n_b

Due to interactions, targets and projectiles “see” each other as spheres of projected area $\sigma_{ab}(v)$: the

cross section

- ★ fundamental measure interaction strength/probability
- ★ *atomic, nuke & particle physics meets astrophysics via σ*

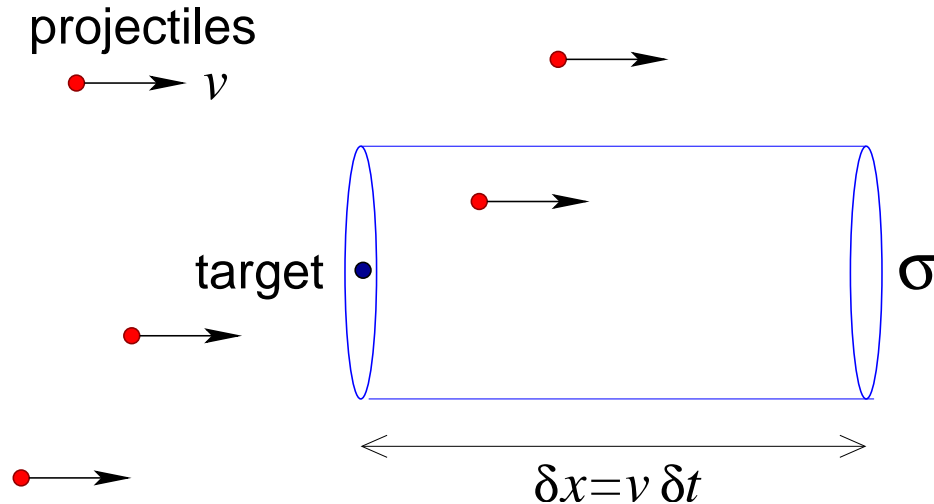
16 in time δt , what is avg # collisions on one target?
Q: *what defines “interaction zone” around target?*

interaction zone: particles sweep out “scattering tube”

- *projectiles see targets as “bulls-eyes” of size σ_{ab}*
...and vice versa!

sets tube cross-sectional area

- tube length $\delta x = v \delta t$



interaction volume swept around target:

$$\delta V = \sigma_{ab} \delta x = \sigma_{ab} v \delta t$$

collide: if a projectile is in the volume

Cross Section, Flux, and Collision Rate

in tube volume δV , # projectiles = $\mathcal{N}_{\text{proj}} = n_a \delta V$
so ave # collisions in δt :

$$\delta \mathcal{N}_{\text{coll}} = \mathcal{N}_{\text{proj}} = n_a \sigma_{ab} v \delta t \quad (11)$$

so $\delta \mathcal{N}_{\text{coll}} / \delta t$ gives

avg collision rate per target b $\Gamma_{\text{per } b} = n_a \sigma_{ab} v = \sigma_{ab} j_a$

where $j_a = n_a v$ is incident **flux**

Q: Γ units? sensible scalings n_a, σ_{ab}, v ? why no n_b ?

Q: average target collision time interval?

18 Q: average projectile distance traveled in this time?

estimate avg time between collisions on target b :

mean free time τ

collision rate: $\Gamma = d\mathcal{N}_{\text{coll}}/dt$

so wait time until next collision set by $\delta N_{\text{coll}} = \Gamma_{\text{per } b} \tau = 1$:

$$\tau = \frac{1}{\Gamma_{\text{per } b}} = \frac{1}{n_a \sigma_{ab} v} \quad (12)$$

in this time, projectile a moves distance: **mean free path**

$$\ell_{\text{mpf}} = v\tau = \frac{1}{n_a \sigma_{ab}} \quad (13)$$

no explicit v dep, but still $\ell(E) \propto 1/\sigma_{ab}(E)$

Q: *physically, why the scalings with n, σ_{ab} ?*

Q: *what sets σ for classical billiard balls?*

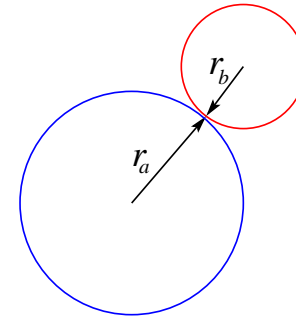
19 Q: *what set σ for $e^- + e^-$ scattering?*

Cross Section vs Particle “Size”

if particles interact only by “touching”
(e.g., classical, macroscopic billiard balls)

then $\sigma \leftrightarrow$ particle radii:

$$\sigma_{ab} = \pi(r_a + r_b)^2$$



but: if interact by force field
(e.g., gravity, EM, nuke, weak)

cross section σ *unrelated* to physical size!

For example: e^- has $r_e = 0$ (as far as we know!)

but electrons scatter via Coulomb (and weak) interaction

“touch-free scattering”

Reaction Rate Per Volume

recall: collision rate *per target b* is $\Gamma_{\text{per } b} = n_a \sigma_{ab} v$
total collision rate *per unit volume* is

$$r = \frac{dn_{\text{coll}}}{dt} = \Gamma_{\text{per } b} n_b = \frac{1}{1 + \delta_{ab}} n_a n_b \sigma_{ab} v \quad (14)$$

Kronecker δ_{ab} : 0 unless particles a & b identical

Note: volume rate *symmetric* w.r.t. the two particles
as it must be

What if particles have more than one relative velocity?