Astro 507 Lecture 34 April 20, 2020

Announcements:

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- Problem Set 6 due next Friday April 24 after this: final Problem Set due Finals Week recall: lowest PF and PS dropped
- Preflight 6a comments posted feel free to talk to me if you have questions or find the scope hard to manage

Last time: Welcome to the inhomogeneous universe presents a wealth of new cosmology probes at the cost of more complexity observationally and theoretically

## **Building Intuition: Spherical Collapse**

consider idealized initial conditions "top hat" Universe

- spherical, uniform density  $\rho$
- embedded in flat, matter-dom universe with "background" density ρ<sub>bg</sub> ("compensated" by surrounding underdense shell)

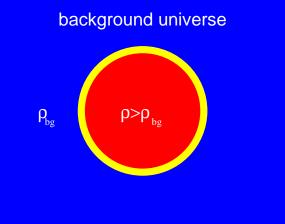


workhorse

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a nonlinear problem with analytic solution!

Given: initial density contrast  $\delta_i \ll 1$  at some  $t_i$ Want to calculate: density contrast  $\delta(t)$ lucky break–Newton's "iron sphere"/Gauss' law/Birkhoff's: in spherical matter distribution, interior ignorant of exterior  $\Rightarrow$  overdense region evolves exactly as closed universe!



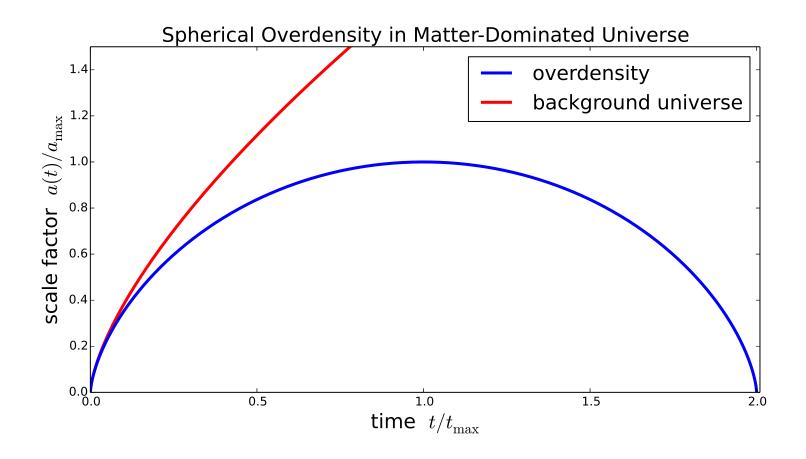
PS6: solution is parametric (cycloid)

$$a(\theta) = \frac{a_{\max}}{2}(1 - \cos\theta) \tag{1}$$

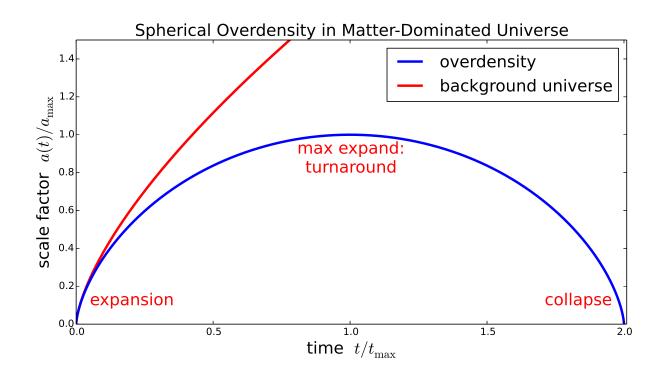
$$t(\theta) = \frac{t_{\max}}{\pi} (\theta - \sin \theta)$$
(2)  
(3)

evolution parameter: "development angle"  $\theta$ 

*Q*: *a*, *t* for  $\theta = 0$ ?  $\theta = \pi$ ?  $\theta = 2\pi$ ? *Q*: so what will this look like?



Q: describe overdensity evolution qualitatively?



• initially expand with Universe

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- but extra gravity in overdensity slows expansion
- reach max expansion at  $t_{max}$ , then begin collapse "turnaround" epoch
- formally, collapse (to a point!) at  $t_{coll} = 2t_{max}$

Q: what really happens when  $t \gtrsim t_{coll}$ ?

### **Spherical Collapse: Fate in Real Universe**

Formal spherical collapse final state: *collapse to a point!* "subuniverse" goes to big crunch!

- in reality: after turnaround, infalling matter virializes marks birth of halo as collapsed object
- Note: Brooklyn is not expanding! Nor is SS, MW, LG *Q: what is criterion* not *to expand?*

Beyond the formal solution:

- after virialized, halo still overdense
  - $\rightarrow$  neighboring shells fall in
  - $\rightarrow$  mass continues to grow by accretion!
- σ
- in real life: mergers too

# Intermission: Questions?

## **Quantifying Large-Scale Structure**

Observed galaxy distribution random

- Iocation, form of individually galaxies unpredictable but clearly correlations, characteristic scales
- reflects randomness of initial conditions
- demands a fundamentally statistical treatment

#### Statistical description of cosmic density fields

consider, e.g., mass density  $\rho(t, \vec{x})$ not only *random*, but also *continuous* yet most observations are of *discrete* objects galaxies, clusters, etc. www: slices of the Universe

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Q: how to address this?

Method I: Fluctuations of Counts in Cells fix a lengthscale  $\lambda \rightarrow$  volume  $V = \lambda^3$ divide patch of U. into cells of this size

then can define avg density  $\langle \rho_i \rangle$  in each box *i* or more observationally: galaxy count  $N_i$  in box then look at statistical properties of  $N_i$  distribution

assume: different boxes  $\langle \rho_i \rangle$ ,  $\langle \rho_k \rangle$  initially indep quickly independence lost *Q*: why?

but want a characterization in which different elements ("realizations") are independent

 $_{\circ}$  Q: how to do this?

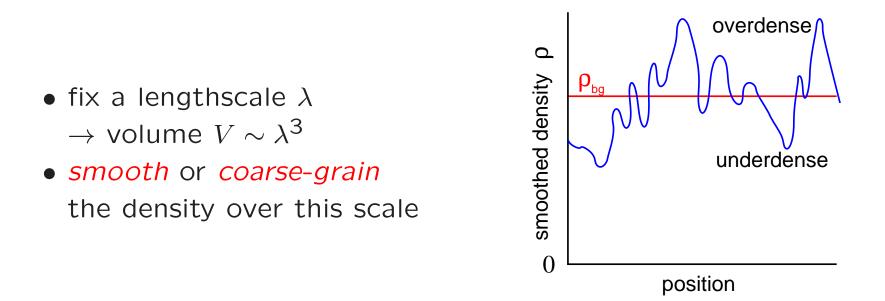
Problem: neighboring cells affect each other e.g., overdensities drain underdensities next door  $\rightarrow$  evolution immediately couples cells

this is useful, and is done

but worthwhile to find more approaches: all have some limitations

*Q: suggestions?* 

#### **Quantifying Structure: Smooth Density Field**



- study **density fluctuations** around cosmic mean i.e., departures from "background" density  $\rho_{bg}(t)$
- $\bullet$  repeat for different scales L

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Q: How to quantify fluctuations?

## **Quantifying Density Fluctuations**

Given  $\rho(t, \vec{x})$ , define mean (average) density  $\langle \rho \rangle = \langle \rho(t, \vec{x}) \rangle = \rho_{\mathsf{FRW}}(t)$ : "background" (suppress t hereafter) density fluctuation  $\delta \rho(\vec{x}) = \rho(\vec{x}) - \langle \rho \rangle$ density contrast

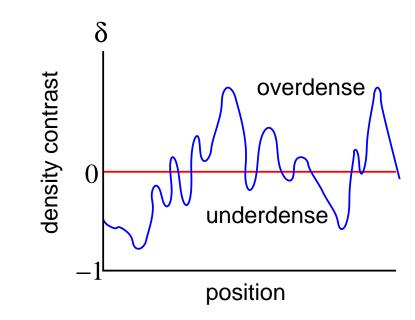
$$\delta(\vec{x}) = \frac{\delta\rho}{\rho} = \frac{\rho(\vec{x}) - \langle \rho \rangle}{\langle \rho \rangle} \tag{4}$$

where  $\delta \neq \delta_{\text{Dirac}}$ ! *Q: possible range of*  $\delta$  *values? Q: what is*  $\langle \delta \rangle$ ? *Q: how does cosmic expansion affect*  $\delta$ ?



$$\delta(\vec{x}) \;=\; rac{\delta
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ho} \equiv rac{
ho(\vec{x}) - \langle
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angle}{\langle
ho
angle} \in (-1,\infty)$$

where average is over large volume V



*Q*: what is the order-of-magnitude of the density contrast in this room? of the Galactic ISM?

by definition:  $\langle \delta \rangle = \frac{1}{V} \int d^3x \, \delta(\vec{x}) = 0$ 

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would like to study structures on different cosmic lengthscales  $\lambda$  Q: how to do this using density contrast?

#### **Spherical Collapse Revisited**

in spherical collapse model we can calculate overdensity: since  $\rho \propto 1/a^3$ 

$$\delta(t) = \frac{\rho(t)}{\rho_{\text{bg}}(t)} - 1 = \left(\frac{a_{\text{bg}}}{a}\right)^3 - 1 \tag{5}$$

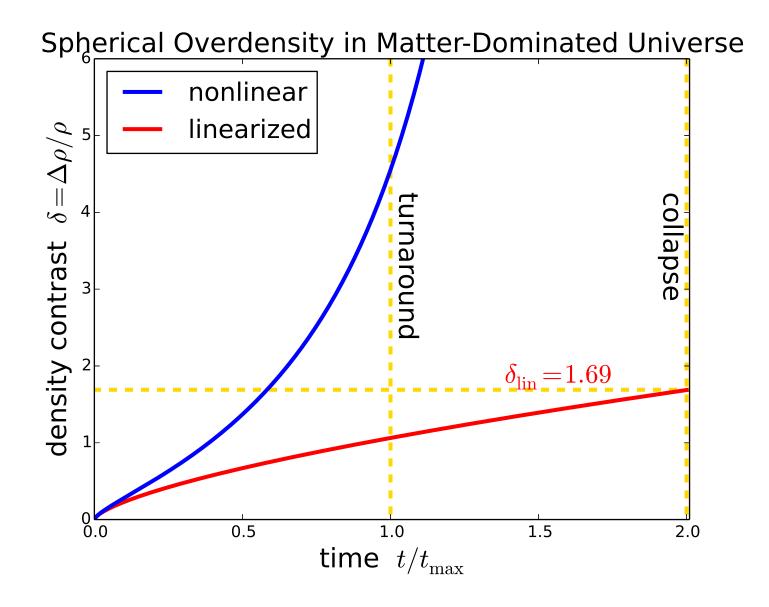
with  $a_{bg} \propto t^{2/3}$  the matter-dom background  $\rightarrow$  exact nonlinear solution (pre-virial)

For small t, to first order  $a(t) \sim t^{2/3} = a_{bg}(t)$ : recover background result;  $\delta(t) = 0$ PS6-to second order:  $a(t) = a_{bg}(t)[1 - (12\pi t/t_{coll})^{2/3}/20]$ 

$$\delta(t) \approx \frac{3}{20} \left(\frac{12\pi t}{t_{\text{coll}}}\right)^{2/3} = \delta_{\text{lin}}(t)$$
(6)

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"linearized" density contrast:  $\delta_{\rm lin}(t) \propto t^{2/3} \propto a_{\rm bg}$ 



Very useful result:

$$\delta_{\text{nonlin}}(t) = \left(\frac{a_{\text{bg}}}{a_{\text{nonlin}}}\right)^3 - 1 \tag{7}$$
$$\delta_{\text{lin}}(t) \approx \frac{3}{20} \left(\frac{12\pi t}{t_{\text{coll}}}\right)^{2/3} \tag{8}$$

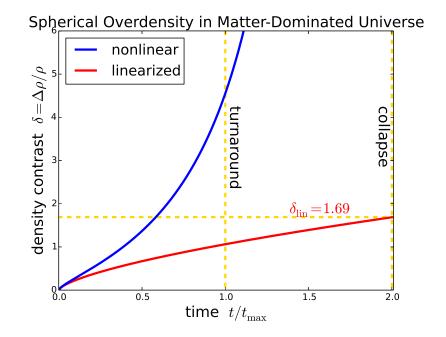
connects full nonlinear result with linear counterpart  $\rightarrow$  maps between the two

• at turnaround

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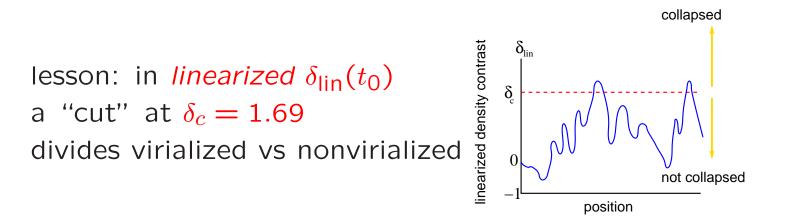
 $\delta_{\rm nonlin} = (6\pi)^2/4^3 - 1 = 4.6$ but  $\delta_{\rm lin} = 1.06$ 

• including virialization (PS6):  $\delta_{nonlin} \approx 180$ , but  $\delta_{lin} = 1.69$ defines a critical linear overdensity *Q: why useful?* 



Strategy: given initial linear density field  $\delta_i$ 

- evolve perturbations with linear growth  $\delta_{\text{lin}}(t)$
- identify linearly extrapolated perturbations with  $\frac{\delta_{\text{lin}}(t) > 1.69}{\delta_{\text{lin}}(t)}$  $\Rightarrow$  these will be collapsed objects by time t!



also: in a *nonlinear field*, can use  $\delta_{\rm vir} \sim 180$ as working definition of collapsed structure

good for comparing theory, observation Q: procedure?

## Nonlinear Evolution: Lessons from Spherical Collapse

#### Qualitatively

> overdensity evolves as closed "subuniverse"

starts expanding, but slower than cosmic background

pulls away from Hubble flow: reach max expansion, then turnaround

 $\triangleright$  virialize  $\rightarrow$  form bound object

▷ no further expansion, except due to accretion, merging

#### Quantitatively

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▷ can compute both  $\delta_{\text{lin}}(t)$  and exact  $\delta(t)$  gives mapping from easy to (more) correct

▷ collapse/virialization when  $\delta_{\text{lin}} = 1.69$  and  $\delta = 18\pi^2 \simeq 180$ recipe for forecasting structures in initial field  $\delta_{\text{init}} \ll 1$ recipe for defining halos: region surrounding density peak and having overdensity  $\delta \rho / \rho \sim 180$ 

★ Given these, can devise analytical tools to describe distribution of structures